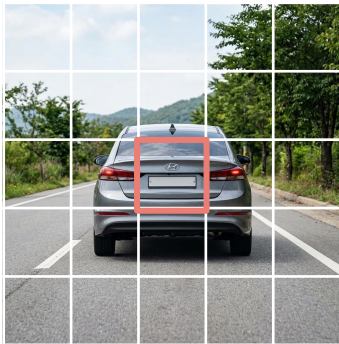


Camera



Squared Patch

VS

